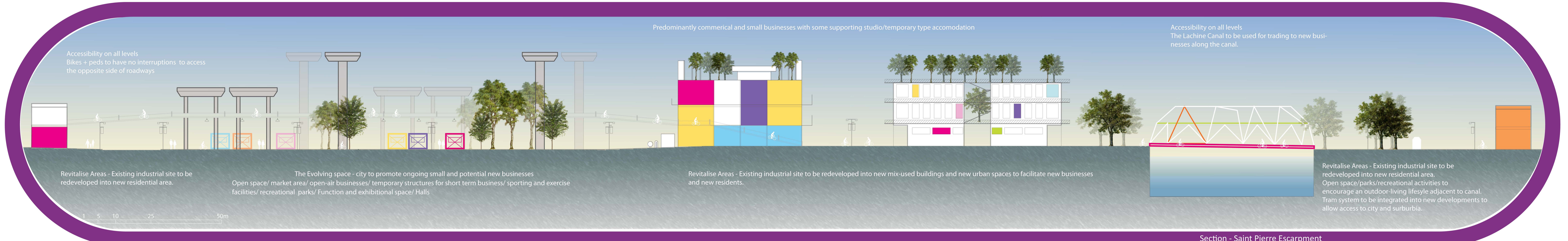


# YUL-MTL : Evolving Self Interpretive Experiences



Section - Saint Pierre Escarpment

section location

### Journey modes, potential views and related experiences

	AIRPORT	DORVAL I/C	SAINT-PIERRE I/C	TURCOT I/C
<b>C A R</b>	anticipating, uncertain, unknowing, disoriented, amazed	curious, impressed, entertained	lost, informed, confused	enchanted, relaxed, surprised, nostalgic
<b>B I K E</b>	relaxed, relieved	intrigued, entertained	informed, relaxed	surprised, familiarized, nostalgic
<b>C A N A L</b>	inspired, proud	questioning, comfortable	intrigued, inspired	relaxed, nostalgic, connected, entertained, inquisitive, impressed, comfortable, thrilled
<b>T R A I N</b>	relieved, anticipating, uncertain, amazed	curious, impressed, nostalgic, familiarized	surprised, nostalgic, familiarized, intrigued, informed, comfortable, questioning, inspired	overwhelmed, excited, amazed, anticipating, inquisitive, entertained, amazed, marveled, blownaway, refreshed

Supplementary audio information (WIFI) icons are provided for each mode.

## Sustainable working and living

**Environmental Sustainability** - various art installations, public involvement events will encourage and give awareness to the community about the importance of environmental sustainability within regions revitalisation efforts.

**Socio-economic Sustainability** - The new revitalised industrial/green economy of the region will become the basis of socio-economic sustainability of the region, providing range of new opportunities for creative and innovative design, community integration, new forms of living and working values, systems and organisations.



**Masterplan :**  
Transportation modes and public green spaces  
scale 1:60000

## 'Self Interpretive Experience' of evolving nodes and landscapes

Through public installation art, creative and innovative designs presented at nodes, commuters and residents alike are given opportunities for understanding and reflecting the continuously evolving socio-economic and physical landscapes of the region.

### PHASING

